

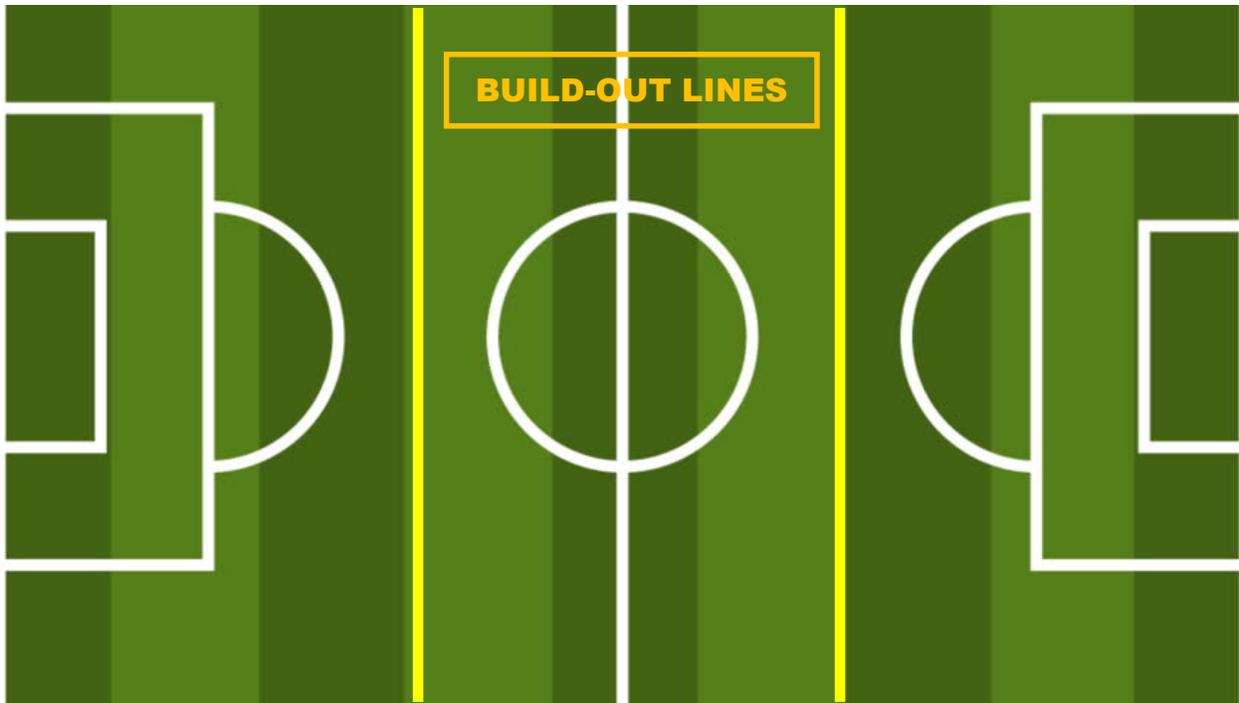
The Build-Out Line

The purpose of the build out line is to teach U8, U9 and U10 players:

- how to advance the ball out of the back by keeping the ball in possession
- help players learn to control the ball without immediate pressure
- have less opportunity to head the ball (potentially reducing injury)

Field Markings

A build out line will be marked on the field approximately $\frac{1}{2}$ the distance from the top of the penalty area to the midfield line



If a line is not marked, use cones or some type of marker on the **OUTSIDE** of the field (not on the playing field)

Applying the Build-Out Rule

The Build-Out Line applies to two situations ONLY:

1. when a goalkeeper gains possession of a played ball in the team's own Penalty Area during run of play, or
2. when a team is awarded a Goal Kick

Situation 1 - the goalkeeper makes a save and has possession of the ball

All opponents must retreat behind the Build-Out Line to allow the goalkeeper to distribute the ball. The goalkeeper may start the attack by distributing the ball by rolling, throwing or making a foot pass on the ground. **No punting or dropkicking allowed.**

Opponents may cross the Build-Out Line once the ball is in play. The ball is in play when:

- A 2nd person of the team has touched the ball – the goalkeeper (1st player) and a teammate (2nd player).

Situation 2—a Goal Kick Restart

All opponents must retreat behind the Build-Out Line. The goalkeeper or defender (1st player) plays the ball to a teammate outside the Penalty Area. Opponents may cross the Build-Out Line once the ball is in play. The ball is in play when:

- it rolls beyond the Penalty Area and touched by a teammate (2nd player).

Additional Questions

Should I stop play if a goalkeeper plays the ball to a teammate before the opponents retreat to the Build-Out Line?

No, the goalkeeper can decide to play the ball early to a teammate. The ball is in play and opponents do not retreat to the Build-Out Line. However, they do so at their own risk.

What if the opponent encroaches before the play is in play?

Stop play and allow the goalkeeper to retake the distribution.

What if the goalkeeper punts or dropkicks the ball?

LOTG states that the restart is IFK for the opponent from the spot of the infraction – or at the edge of the Goal Area if inside. But since this is a new rule, YSSL suggests stopping play to allow the goalkeeper to retake the distribution. Let's make sure they get it right.