



# YSSL REFEREE CHECK-IN PROCEDURES



## 1. YSSL Team Game Cards

Each team must provide their own game card. Players may **not** be handwritten in. The only exception are IWSL or CIYSL players.

## 2. Why a game card for each team?

The game card provides the most updated list of players for that team. If only one team brings a game card use it to check in both teams, and report the missing game card in your referee report. Handwritten or unlisted players may be uninsured and must not play.



## 3. YSSL Coach Pass

Only one type of coach pass is accepted - the YSSL plastic hard pass. Laminated and mobile coach passes are not accepted. Write the coach's name down on the game card.



## 4. Why only this one coach pass?

Presenting the YSSL hard plastic pass means the coach has cleared all YSSL requirements. Without this pass the coach must sit with the parents; and a valid coach can step up OR the game is a forfeit. No pass, no coaching.



## 5. Player Passes

The team must provide a player pass for each player. The pass may be plastic OR laminated OR a sheet of color player passes. NO mobile passes are accepted.



## 6 What makes a player an illegal player?

Without the proper player pass a player may be an illegal player. A player without a player pass may be older, not registered, and therefore un-insured. A player without a proper YSSL pass must sit out.

