



YSSL REFEREE CHECK-IN PROCEDURES



1. YSSL Team Game Cards

Each team must provide their own game card. Players may **not** be handwritten in. The only exception are IWSL or CIYSL players with their physical pass.



2. Why a game card for each team?

The game card provides the most updated list of players for that team. If only one team brings a game card use it to check in both teams, and report the missing game card in your referee report. Handwritten or unlisted players may be uninsured and must not play.



3. YSSL Current Coach Pass

Only one type of coach pass is accepted - the YSSL plastic hard pass. Laminated and mobile coach passes are not accepted. Write the coach's name down on the game card.



4. Why only this one coach pass?

Presenting the YSSL hard plastic pass means the coach has cleared all YSSL requirements. Without this pass the coach must sit with the parents; and a valid coach can step up OR the game is a forfeit. No pass, no coaching.



5. Player Passes

The team must provide a player pass for each player. The pass may be plastic OR laminated OR a sheet of color player passes. NO mobile passes are accepted.



6 What makes a player an illegal player?

Without the proper player pass a player may be an illegal player. A player without a player pass may be older, not registered, and therefore un-insured. A player without a proper YSSL pass must sit out.

